Alexander Wise

3D Animator

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www.wiseanimations.com

About

Energetic and passionate early career 3D animator with three years of experience, looking for an opportunity to apply my animation and design skills to a dynamic animation company.

Education

Bachelor of Arts: Computer Game Design

George Masion University

12/2023
GPA: 3.8/4.0

iAnimate Courses

Feature Workshops 1 & 2

7/2025 - Present

Associates of Science: General Studies

Northern Virginia Community College

8/2020

Skills

- 3D Software
  - o 3D Max, Maya, Blender
- Sound software: FL Studio and Adobe Audition
- Experience in Unity and Unreal game engines
- Creating/Editing game textures in Photoshop and Unity
- Knowledge of the 12 principles of animation
- Microsoft Office
- Capstone Project: Developing a tower defense in Unreal Engine
- Relevant College Coursework: 3D experimental animation, computer animation for games

Experience

3D Animator: Epoch Games

7/2024 - Present

- Develop and implement third and first-person animations for RPG
- Collaborate with a team of animators to create and build animation
- Using AI to implement animations in Unreal Engine

3D Animator: Resilience Inc.

8/2023 – 11/2023

- Developed 3D animations for an educational virtual reality game.
- Implemented models, animations and textures to game build in Unity Engine

Cox Farms Fall Festival

Seasonal / Chantilly, VA

August – November (2015, 2016, 2017, 2023)

- Food Service Team: prepare and cook food
- Stock retail store
- Assist customers